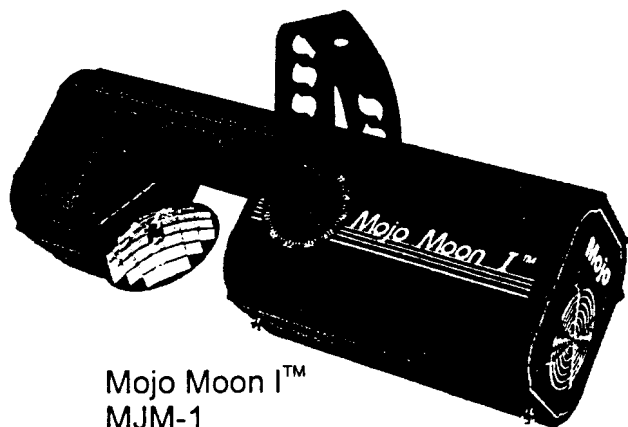
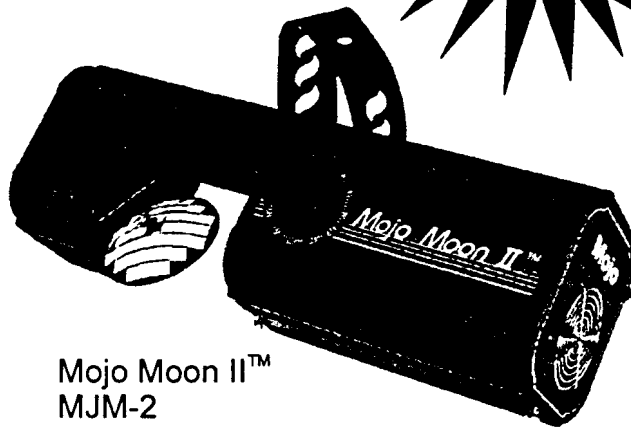


# Mojo Moon™

MJM-1, MJM-2, MJM-3



Mojo Moon I™  
MJM-1



Mojo Moon II™  
MJM-2

## Features

- Mojo Moon I - Colorful cubes rotate and spin in this festive, multi-layered light effect. Plug-and-play convenience. No DMX, no audio control. Perfect for ambient, festive lighting. Lamp: HLX 64655 24V/250W
- Mojo Moon II - Colorful cubes rotate and spin under both audio and DMX control. Built-in audio programs for single, four-unit and multi-unit light shows. Slow and fast-paced audio shows, plus standard DMX control. Mojo Moon II gives you a festive, colorful effect, under audio and professional DMX control. HLX 64655 24V/250W.
- Mojo Moon III - Built-in audio and DMX control, plus the added excitement of colored images. An added effect wheel enhances single, four-unit and multi-unit audio-controlled and DMX shows. Slow and fast-paced shows. Mojo Moon III delivers enhanced variety, all under audio and DMX control. ELC A1/259 GX5.3 24V/250W

## Product Specifications

Dimensions: 475x220x160 (LxWxH w/o bracket)  
Weight: 7.7 kg Voltage: 120V~60Hz, 230V~50Hz;  
Power: 300W Signal: USITT DMX512;  
Connectors: 3-pin canon

## Description

Make anyplace festive. Mojo Moon makes a spinning, multi-colored, multi-layered light show.

Three versions suit different customers.

For the mobile DJ or restaurant owner who wants a quick, inexpensive effect, Mojo Moon I provides an instant, ambient light show. Just plug and play.

For customers who want synchronized sound-to-light or personalized shows, Mojo Moon II provides built-in single- and four-unit audio shows, along with DMX control for professional performances.

Mojo Moon III further increases variety, adding a color/gobo wheel, all under audio and DMX control. With sixteen colors/gobos, single- and four-unit audio shows and DMX, Mojo Moon III tops the line.

The Mojo Moon series includes the correct effect for different customers. Make anyplace festive -- with the Mojo Moon effect light series.



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# Mojo Moon™

Operation  
at a  
Glance

## MJM-1, MJM-2

Warning: Follow standard precautions for working with all electronic products.

**Mojo Moon I (MJM-1)** Hang or place the unit and plug in the power. The Mojo Moon I effect runs independent of sound and other lighting equipment.

## Mojo Moon II (MJM-2)

(A) Link the units for audio or DMX control. See Figure A1.

(B) Flip the Function dip switch to determine Audio or DMX control. Function OFF = DMX; Function ON = Audio.

(C Audio) Flip dip switches to determine your audio program. See Figure B1.

(C DMX) Set DMX channels on units according to standard DMX protocol. Each unit has one channel that controls spinning. See Figure C1.

(D) Flip ON the Terminate dip switch on the last unit.

(E) Supply electric power. (F) On audio control, unit movements change to the beat of the music. On DMX control, Mojo Moon II functions correspond to controller DMX channel positions.

### Note on DMX

DMX dip switches correspond with values: Dip 1=1; 2=2; 3=4; 5=8; 5=16; 7=32; 8=64; 9=128. Since each Mojo Moon II has one channel, set dip switches on units so the sum of DMX dip switch values = 1, 2, 3, 4, 5, etc., respectively.

Figure A1 - Audio Set Up - MJM-2

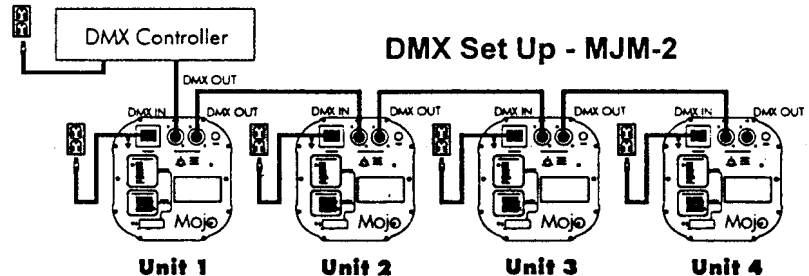
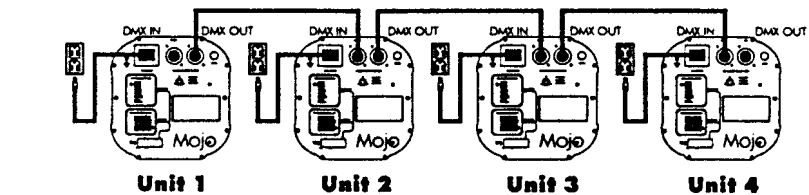


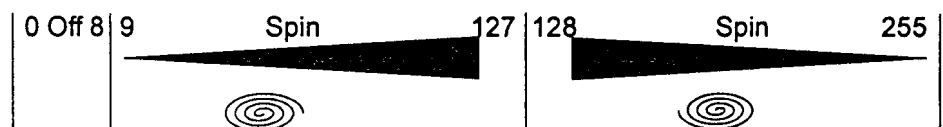
Figure B1 - Function Chart - MJM-2

Function Dip Switch: OFF = DMX mode; ON = Audio mode.

| Dip | OFF Mode                    | ON Mode                   |
|-----|-----------------------------|---------------------------|
| #1  | Single-unit Audio Mode      | Single-unit Audio Mode    |
| #2  | Single-unit Audio Mode      | Four-unit Audio, Master   |
| #3  | Single-unit Audio Mode      | Self-test Mode            |
| #4  | Single-unit Audio Mode      | Slow-motion Auto Mode     |
| #5  | Single-unit Audio Mode      | Focus Assistance          |
| #6  | Single-unit Audio Mixed BPM | Low BPM, Slow Music Mode  |
| #7  | Single-unit Audio Mixed BPM | High BPM, Fast Music Mode |
| #8  | Single-unit Audio Mode      | No Setting                |
| #9  | Single-unit Audio Mode      | No Setting                |

Terminate: Flip Terminate dip switch "on" on last unit in a line of units.

Figure C1 - DMX Channel Chart - MJM-2



Explanation: Position 0 to 8 = no plate movement; Position 9 to 127 = Plate rotates in one direction; The speed is fastest at position 127 and slowest at 9; Position 128 to 255: Plate rotates in the opposite direction; The speed of rotation is fastest at position 128 and slowest at 255.



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